

Page Properties

A page is a set of sequential requests sent from a single web page. A page object is created for each web page visited during recording. Pages are created automatically but can be modified after recording by right mouse clicking and selecting **Edit Page**.

You can also create a new page after recording by:

The screenshot shows a testing tool interface with a context menu open over a tree view. The menu options are:

- Show Session Inspector Dbl-Click
- Edit Session
- Clone Session To...
- Select All Like This
- Delete object(s) Del
- Create Container** (highlighted) →
 - Create Transaction
 - Create Loop
 - Create Page** (highlighted)
 - Create If...Then
 - Create Do...While
- Insert Object →
- Create Extractor
- Create Parameter
- Create Validator
- Move Up Ctrl+Up
- Move Down Ctrl+Down
- Show Properties F4
- Help...

The tree view below the menu includes:

- KPI
- Windows Machines
- Linux/Unix Servers
- Result Storage
- Pass/Fail Configuration
- Advanced Options
- Script Editor
- Run and Monitor Test...
- Analyze Results

The 'Object type' grid displays the following properties:

Object type	Session
Host	estore-sample.stresstimulus.com
Path	/
Query	
Timeout (s)	60
Caching Rules	Not Cached
Ignore warnings/errors	No
	No
	Default

The 'Object type' section also contains the text: "Object type This object type is currently selected in the Test Case tree. Its properties are displayed in this grid".

The background shows a browser window displaying an e-Store website with a mouse cursor over a product.

1. Right clicking on the top-level request, which does not already belong to a page and selecting **Create Container > Create Page**.

2. Select the last request, which is part of the page.

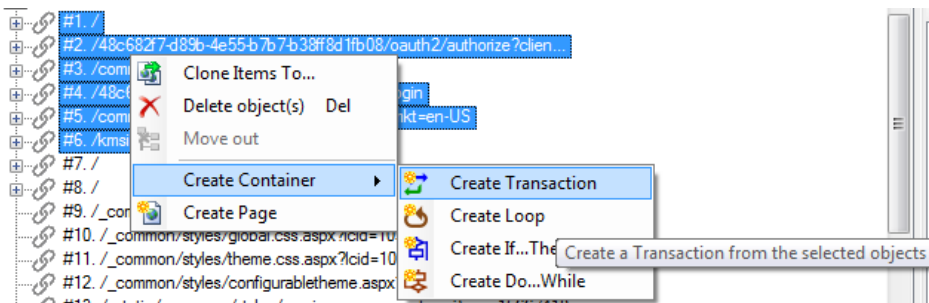
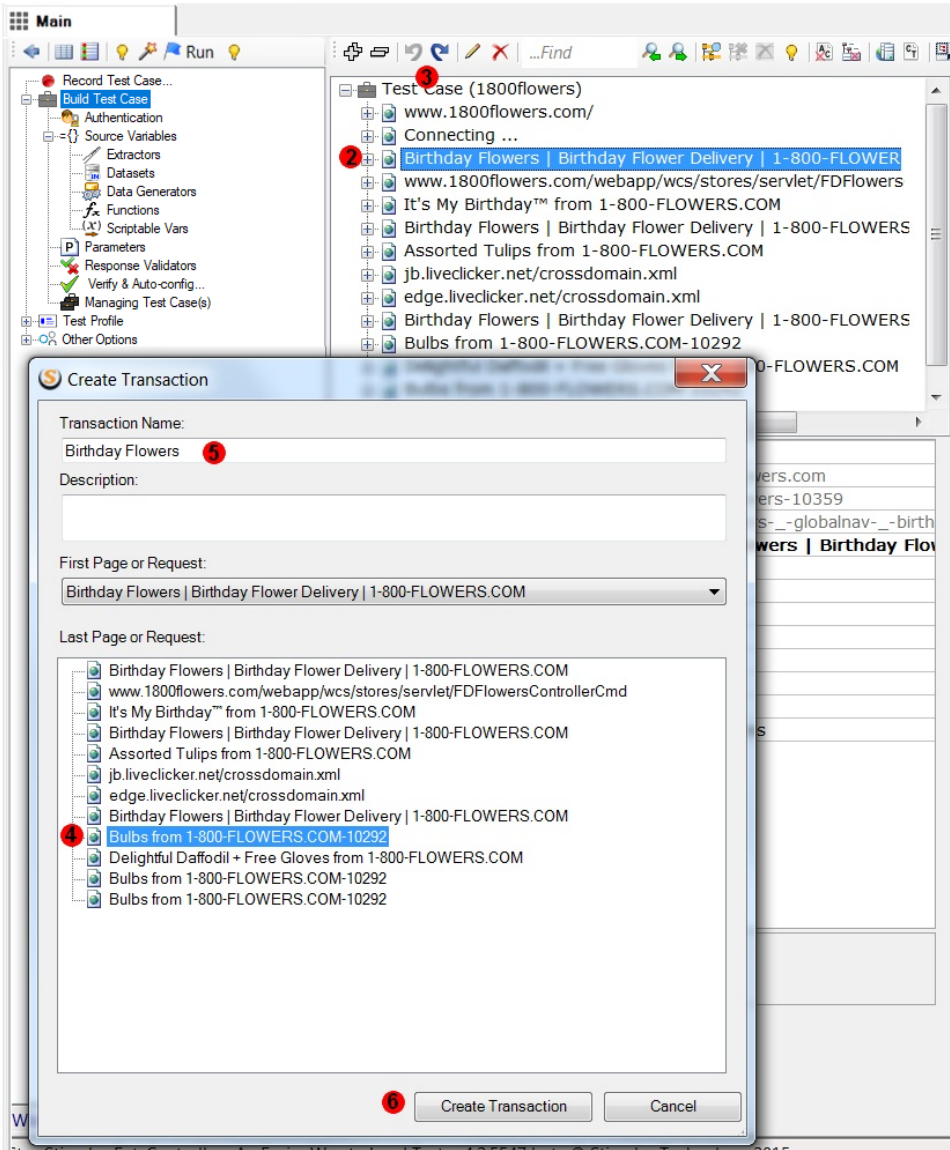
3. Giving it a meaningful name

4. Clicking **Create Page**

A transaction is a set of sequential requests representing a meaningful step in a test scenario. It is used to track performance characteristics of time-critical business transactions consisting of several user actions. Transactions add another level of performance tracking in addition to requests and pages.

You can define transactions while recording a test case, as described in the [Creating Transactions](#) section, or after the test case is created.

To define a transaction after the test case is created:



1. Go to the **Build Test Case** node.
2. Select the starting page or top-level request.
3. Click **Create Container > Create a Transaction**. A new transaction dialog will appear.
4. Select the last request in the transaction.
5. Give it a meaningful name and description (optional).
6. Click **Create Transaction**.

Transactions can also be nested. You can nest current transactions by:

1. Right-click on the top-level transaction you wish to be nested and select **Create Container > Create Transaction**.

4. Select the last request in the transaction.

5. Give it a meaningful name and description (optional).

6. Click **Create Transaction**.

Some of the properties of pages and transactions are described in the next several sections.



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Another way to create a page or transaction is to select multiple requests or objects in the test case tree -> right-click -> select **Create Page** or **Create Container** > **Create Transaction**. This will create a page or transaction around the selected objects.

Think Time

Goal

Timeout

When to Request