

If...Then

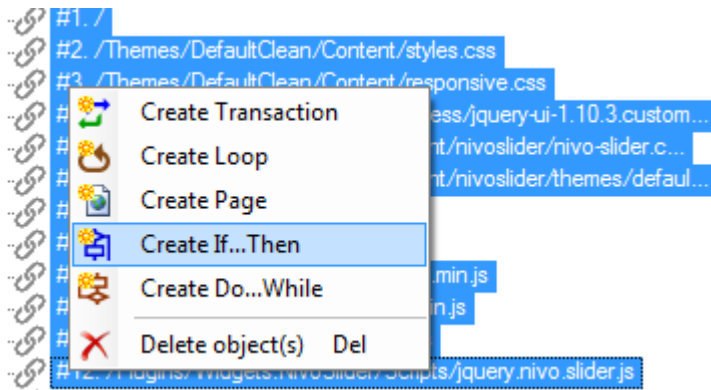
An If...Then condition will execute its child objects if a given condition is true (or false). The condition will compare an extractor to a string to determine if the child objects should execute.

To create an If...Then condition, follow the following steps:

1. Go to the **Build Test Case** node.
2. Select the starting object
3. Right mouse click to open the Context Menu and click **Create Container -> Create If...Then**.
4. A new object dialog will appear.
5. Select the last object in the condition.
6. Click **Create If...Then**.

Quick Create:

Another way to create a loop is to select multiple objects, the test case tree -> right-click -> select Create If...Then. This will create an If...Then around the selected objects.



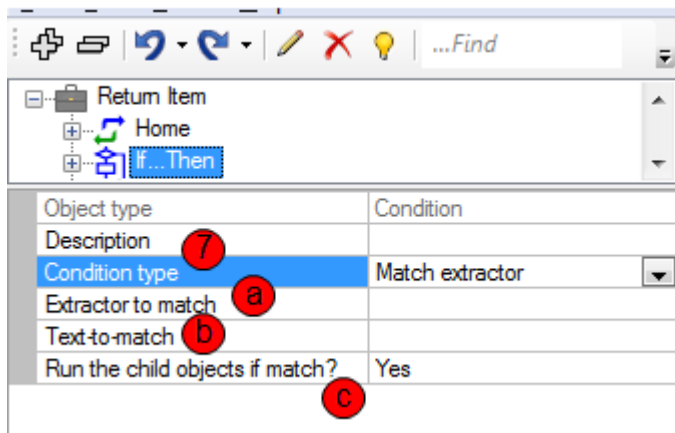
7. In the **Condition type** property, select **Match Extractor** if you wish to evaluate an extractor's value to determine whether to skip the child objects.

- a. In the property **Extractor to match**, select an extractor of the drop-down to compare with the string.

Note

The extractor must be defined before the If...Then object

- b. In the property **Text to match**, enter a string to compare with the extractor.
- c. In the property **Run the child objects if Match?** select **Yes** to run the children when the extractor matches the String, and skip the children when the extractor does not match the String. Select **No** to skip the children when the extractor matches the String, and run the children when the extractor does not match the String.

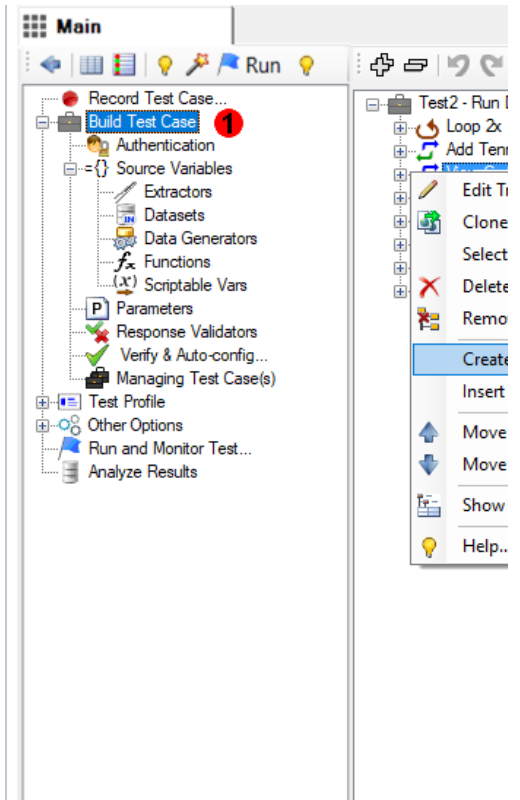
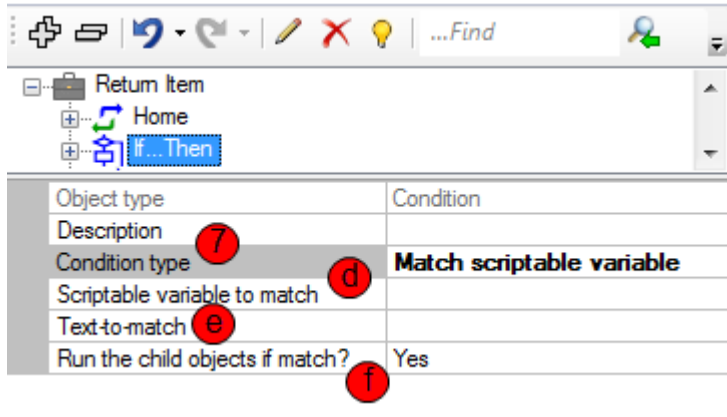


7. In the **Condition type** property, select **Match scriptable variable** if you wish to evaluate a scriptable variable's value to determine whether to skip the child objects.

d. In the property **Scriptable variable to match**, select a **scriptable variable** of the drop-down to compare its value with the string.

e. In the property **Text to match**, enter a string to compare with a value of the scriptable variable returned by the `IExternalVariable.GetValue()` method.

f. In the property **Run the child objects if Match?** select **Yes** to run the children when the scriptable variable's value matches the String, and skip the children when the scriptable variable's value does not match the String. Select **No** to skip the children when the scriptable variable's value matches the String, and run the children when the scriptable variable's value does not match the String.



Create If...Then

Description:

Starting Point:

View Cart

Ending Point: 5

- View Cart
- Search for Phone
- Click on Blackberry
- View Sitemap
- Back to Home
- Subscribe to Newsletter

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